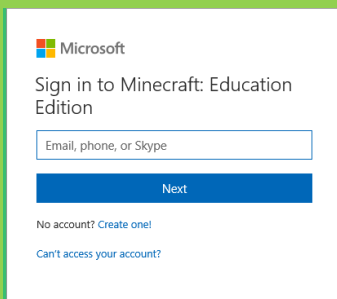


## Setting up the student in your world + Tips.

First things first, click on the link that has been supplied to you in an e-mail. This should take you straight into Minecraft where you need to log in.



Each time you enter Minecraft it will ask for a login. You need to use your @education.nsw.gov.au or det email address.



Microsoft

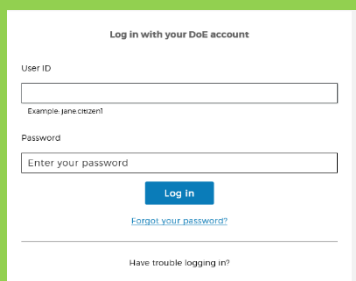
Sign in to Minecraft: Education Edition

Next

No account? [Create one!](#)

[Can't access your account?](#)

Once this is completed log into your DoE account as normal.



Log in with your DoE account

User ID

Password

Log in

[Forgot your password?](#)

Have trouble logging in?  
[Help for DoE/TAFE staff](#)

To begin you may want to change your outfit. To do so, click the coat hanger symbol. If you don't mind being boring then press play.



When you hit play you will be taken to a screen with three tabs. There are two worlds present in worlds tab. Workshop (which is the fantasy template that is strangely renamed) and Tutorial. I encourage you to take a look at tutorial as it has some good tips on how to move around, craft things etc.

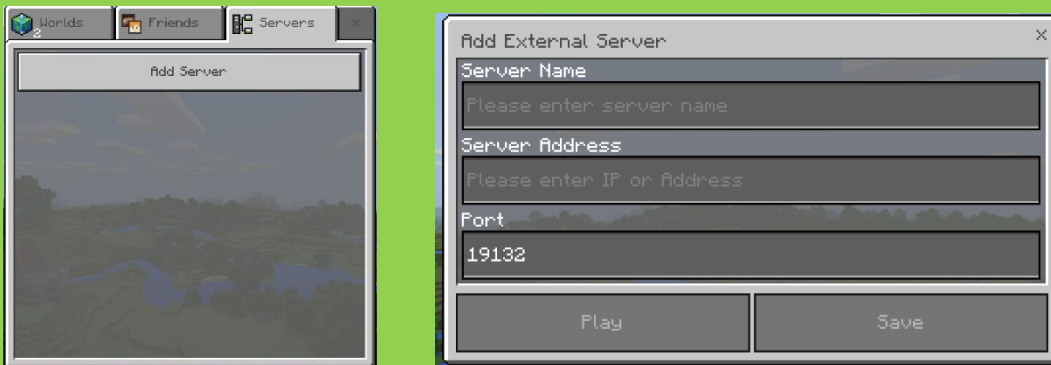


Once in the world press (esc) and it will take you to the pause menu. For students to join your world you will need to take note of the IP address. In this instance it is 101.36.44.209



IP address: 101.36.44.209

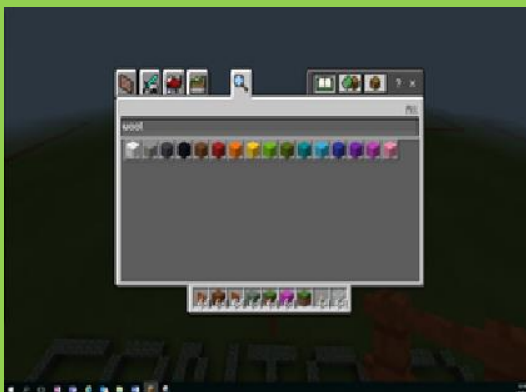
Students will then need to go to the server tab when they hit play in the main menu to input the IP address. They need to press add server. Then they can name the server whatever they want. The server address though needs to remain as the IP address.



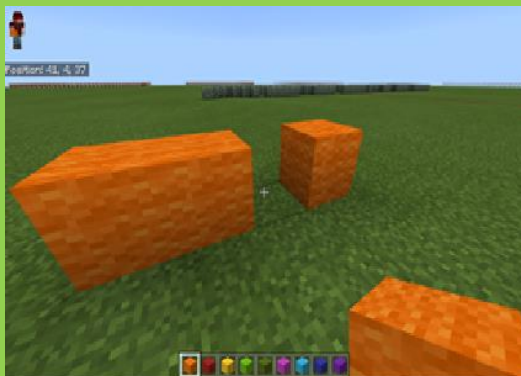
**Back to the game.** This is a game focussed on building. Students have their own plot of land, outlined using a fence. They cannot build over the fence and must adhere to this limitation. First thing we will need are some resources. Press the (e) key which brings up your inventory.



From here you can search for materials to build and then add to your inventory bar down below. To grab a material just click once, it will equip to your mouse, then click on a blank slot in your inventory bar.



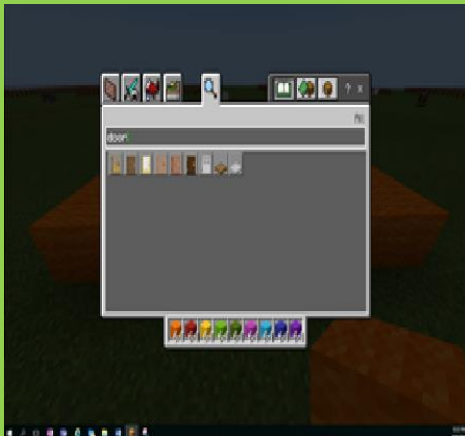
Here, wool has been entered into the search bar. Wool is a good material to use as it has many different colours (very applicable to fantasy/virtual worlds). Simply click and move the colour you like to the inventory bar to use it.



Here you can see I have started to construct a house using orange wool (it's a solid material in Minecraft). To place just right click, to remove a material use left click. This is the way objects are also activated, to open a door for example, right click the door.



Now I have my base I need a door, so open the inventory (e) and type door.



Find the door you like, equip to the inventory bar then right click to place.



You can see I have placed my door and built the wall up.



I decided I wanted a roof so I used red wool.



I wanted windows so I left clicked the areas where the windows would go to demolish the existing wall and make room.



For windows I needed glass so I again hit the (e) key, typed in glass and selected the type I wanted.



I then right clicked to place the glass in the desired spot.

Pretty simple!

There are lists of materials online which you can Google in order to find. Students can also place vegetation, animals, etc.

### A couple of tricks:

- Students should not be able to access the world unless you are in the world hosting it.
- Double space = Fly. Hold space to go up. Shift to go down.
- Double press W to move extra fast.

