

READY STUDENT ONE

LEVEL 1

- **Optional Group or Individual Formation** – (Maximum Group Size: 5 students)
- **OneNote Link:**
- **How to Contact Mr. Hood:**
- **Timeline:**
- **Extensions:** Reserved for Special Circumstances
- **Group Feedback Form:**

<https://forms.office.com/Pages/ShareFormPage.aspx?id=VBFsmmZYBEqWcxDdZpxAmlb7a6dAKDFNnuvf7AmpyH5UREZLWFREWkgwVDdMNkU5NE5SVINQszQwTS4u&sharetoken=TWZl1hhRh8neeBlypEzD>

Please review the components carefully! Remember that the digital or physical creation is entirely up to you with the only stipulation being that it relates to our learning these past few weeks. I want you to be creative! If you have any questions, concerns, or comments – please let me know!

Learning Standards for Component #1 through #4 – **MA.3 Present Media Art: Students can plan and execute my art presentation for an intentional impact.**

- Create a Sway and Post the Sway Link to Schoology (ALL Group Members Must Submit)!
- Title of the Project – **Ready Student One: Level 1**
- First Name and Last Name (of ALL Group Members)!
- Renton Prep Logo (placed at the end of the Sway)!

Learning Standards for Component #5 – **SL.7.2 Analyze the main ideas and supporting details presented in diverse media and formats (e.g., visually, quantitatively, orally) and explain how the ideas clarify a topic, text, or issue under study.**

- Introduction – Answers 3 Questions in a Text Card using Complete Sentences!
- Question #1: When was this project assigned?
- Question #2: What was the purpose of this project?
- Question #3: What did you decide to create?

Learning Standards for Component #6 – **W.7.8 Gather relevant information from multiple print and digital sources, using search terms effectively; assess the credibility and accuracy of each source; and quote or paraphrase the data and conclusions of others while avoiding plagiarism and following a standard format for citation. W.7.2 Write informative/explanatory texts to examine a topic and convey ideas, concepts, and information through the selection, organization, and analysis of relevant content.**

- ❑ Type a 10-sentence connection to the Subjects (e.g., History or Science) or the Field Trips (e.g., Living Computers Museum) related to this project!
 - ❑ Use a **direct quote** for 1 of the 10 sentences
 - ❑ Complete sentences!
 - ❑ Proper punctuation, grammar, and spelling!
 - ❑ **Example Sentence:** “We recently visited the Tesla factory, which produces electric vehicles. Electricity has been a theme to our lessons, especially when we learned that electricity is one of the alternatives to fossil fuels.”
 - ❑ **Three Examples of Direct Quotes:**
 - ❑ “The Tesla Semi truck is a hulking and menacing hauler, with the presence of Darth Vader lurking from above...” (Estrada, 2017).
 - ❑ As Estrada noted, “The Tesla Semi truck is a hulking and menacing hauler, with the presence of Darth Vader lurking from above...” (2017).
 - ❑ As Estrada (2017) said, “The Tesla Semi truck is a hulking and menacing hauler, with the presence of Darth Vader lurking from above...”

Learning Standard for Component #7 – **VA.2 Evaluate Visual Art: Students can evaluate, interpret, and critique others art.**

- ❑ Identify your favorite 1980s Video Game with a 4-Sentence Explanation of the Significance of the Game!
- ❑ Question #1: What is the story of the game?
- ❑ Question #2: What is particularly interesting or unique about this game?
- ❑ Cite the Game with proper APA formatting (and include in References page).

- ❑ Information About Citing Video Games:
<http://www.referencing.port.ac.uk/pages/ref152.html>

Learning Standards for Component #8 – **HS.5 Historical Application Digital: Students can use technology to create an artifact to communicate historical ideas and content. MA.1 Create Media Art: students can conceive and develop artistic ideas and work through media. Students can use a variety of media tools to create art.**

- ❑ **Digital Creation Using Minecraft!**
 - ❑ Example: Minecraft Museum!
 - ❑ Example: Minecraft Game within a Game!
 - ❑ Example: Minecraft Maze!
- ❑ **BE CREATIVE!**

Learning Standard for Component #9 – **HS.1 Change, Continuity, and Context (The actions/events of history): Students can evaluate the impact of a historical event. Students can compare and contrast historical themes over time. Students can assess the importance of people's actions throughout history.**

- ❑ History + Ready Player One Questions – 8 Complete Sentences!
- ❑ What were some major events occurring in the 1980s?
 - ❑ Two complete sentences.
- ❑ What type of games were popular during the 1980s?
 - ❑ Two complete sentences.
- ❑ What is the connection between the 1980s and Ready Player One?
 - ❑ Four complete sentences.

Learning Standard for Component #10 – **W.7.6 Use technology, including the Internet, to produce and publish writing and link to and cite sources as well as to interact and collaborate with others, including linking to and citing sources.**

- ❑ APA References Page
- ❑ There ought to be at least two citations:
 - ❑ The direct quote citation from Component #6
 - ❑ The Video Game citation from Component #7
- ❑ Follows Basic APA Guidelines
 - ❑ Author, Year, Title, Publisher/Company, and Retrieval URL.

- ❑ Alphabetical Order
 - ❑ A → Z
- ❑ Example Citation:
- ❑ Estrada, Z. (2017). This is the tesla semi truck. *The Verge*. Retrieved from <https://www.theverge.com/2017/11/16/16667366/tesla-semi-truck-announced-price-release-date-electric-self-driving>

Related Learning Standard for GROUP COLLABORATION: **DA.11.1.B work respectfully with others;**

Every Member of the Group Needs to Complete the Following Microsoft Form by December 15th!

- ❑ <https://forms.office.com/Pages/ShareFormPage.aspx?id=VBFsmmZYBEqWcxDdZpxAmlb7q6dAKDFNnuvf7AmpyH5UREZLWFREWkgwVDdMNkU5NE5SVINQszQwTS4u&sharetoken=TWZl1hhRh8neeBlypEZD>

Related Learning Standard – **MA.3 Present Media Art: Students can plan and execute my art presentation for an intentional impact.**

- Present Project to Class! And share on social media!