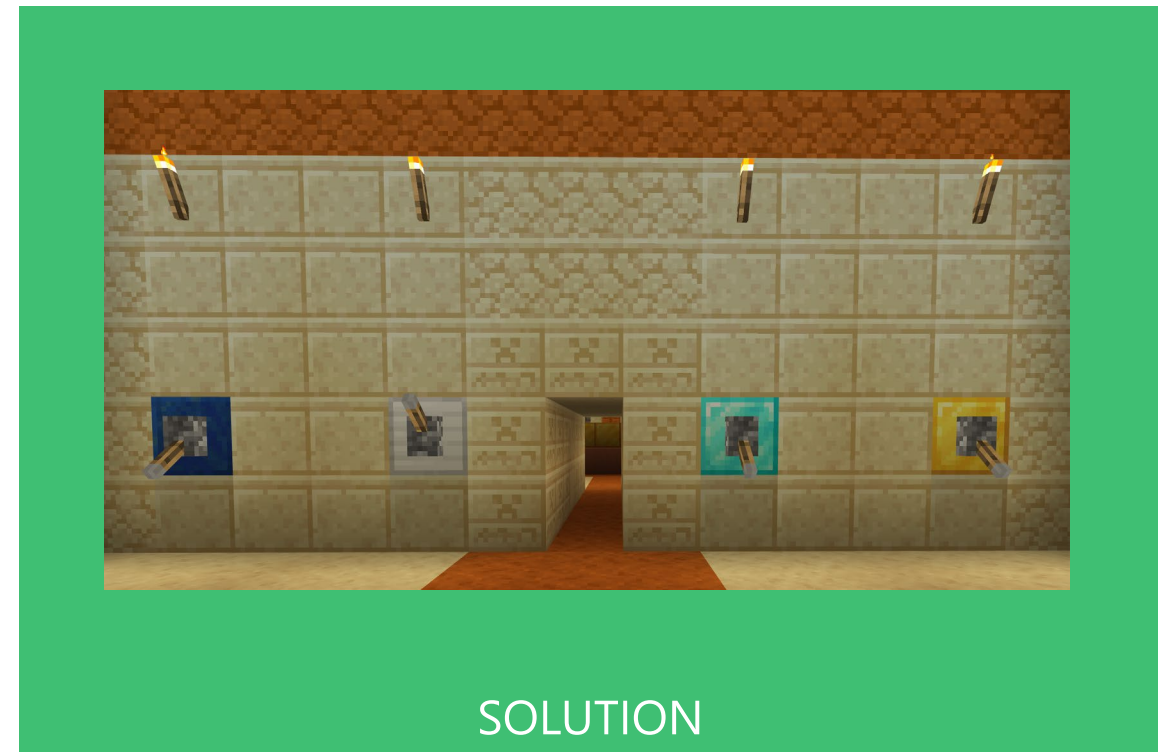


# ESCAPE THE PYRAMID



# ROOM 1 – Levers and patterns

If you look at the patterns on the walls, you will notice that the red sandstone marks the position of the levers



SOLUTION

# ROOM 2 – Maze

Pay attention to the red sandstone patterns and follow the one with no drawings on it.

To solve the maze look up and follow the red sand path. All the paths will lead you to the exit.

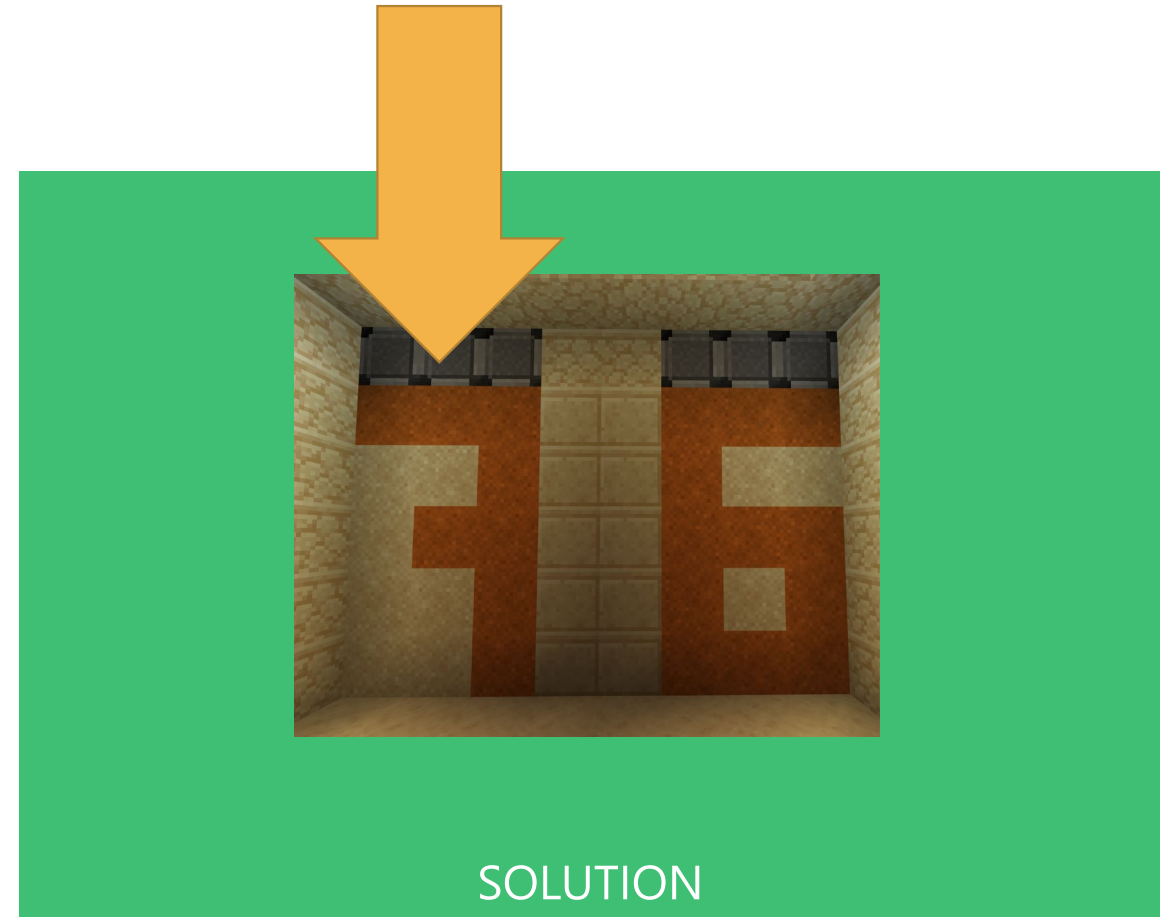


SOLUTION

# ROOM 3 – Doors

Choose the number related to the number of turns you made to solve the maze. If you broke the other one just be careful not to fall into the lava.

Take all the blocks with you.



# ROOM 4 – Walls of sand

Activate or deactivate the levers to move the sand and create a path to climb up the platform.

Try with one of the two systems and then with the other if you fail.

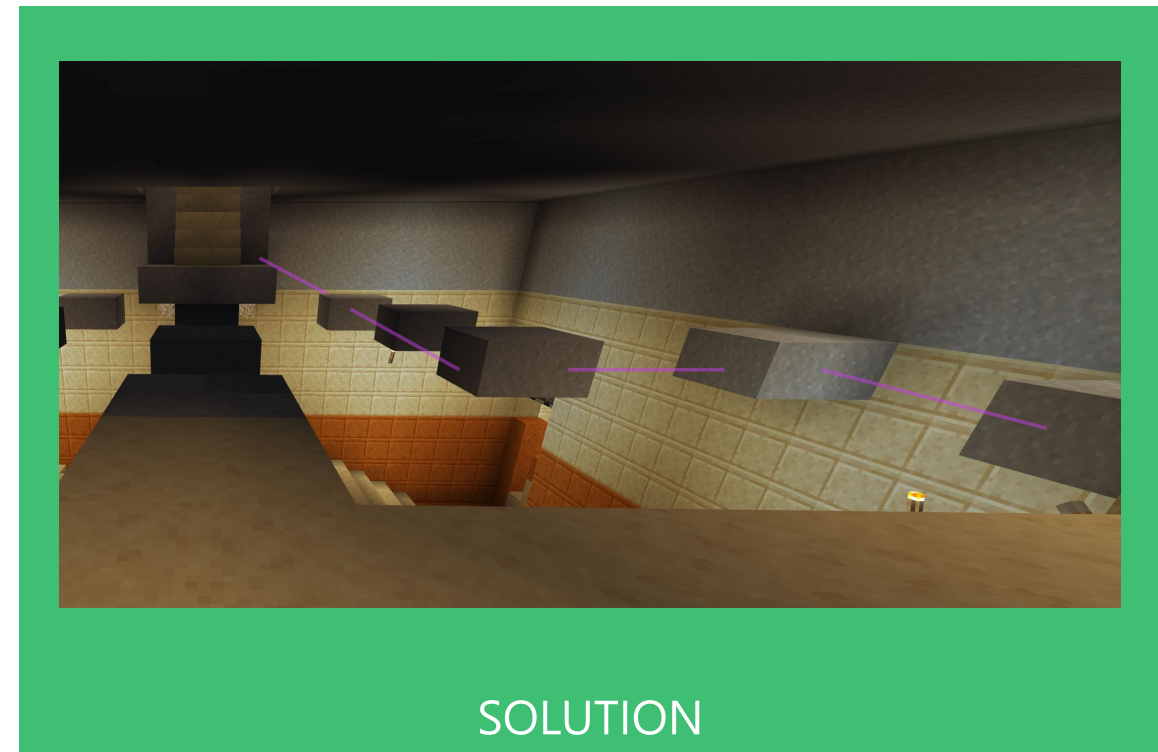


There is not a single solution  
Students will have to use their imagination and try different approaches.

SOLUTION

# ROOM 5 – Jump on the platform

Jump on the platform to reach the stairs. There is only one path that will lead you to the exit.



# ROOM 6 – Magic chests

Inside each chest you will have to place the sand you get on the room 3. On the red site (left) the red sand and on the white side (right) the sand.

When you do it properly the stairs allow you to get outside the pyramid and explore the desert.

