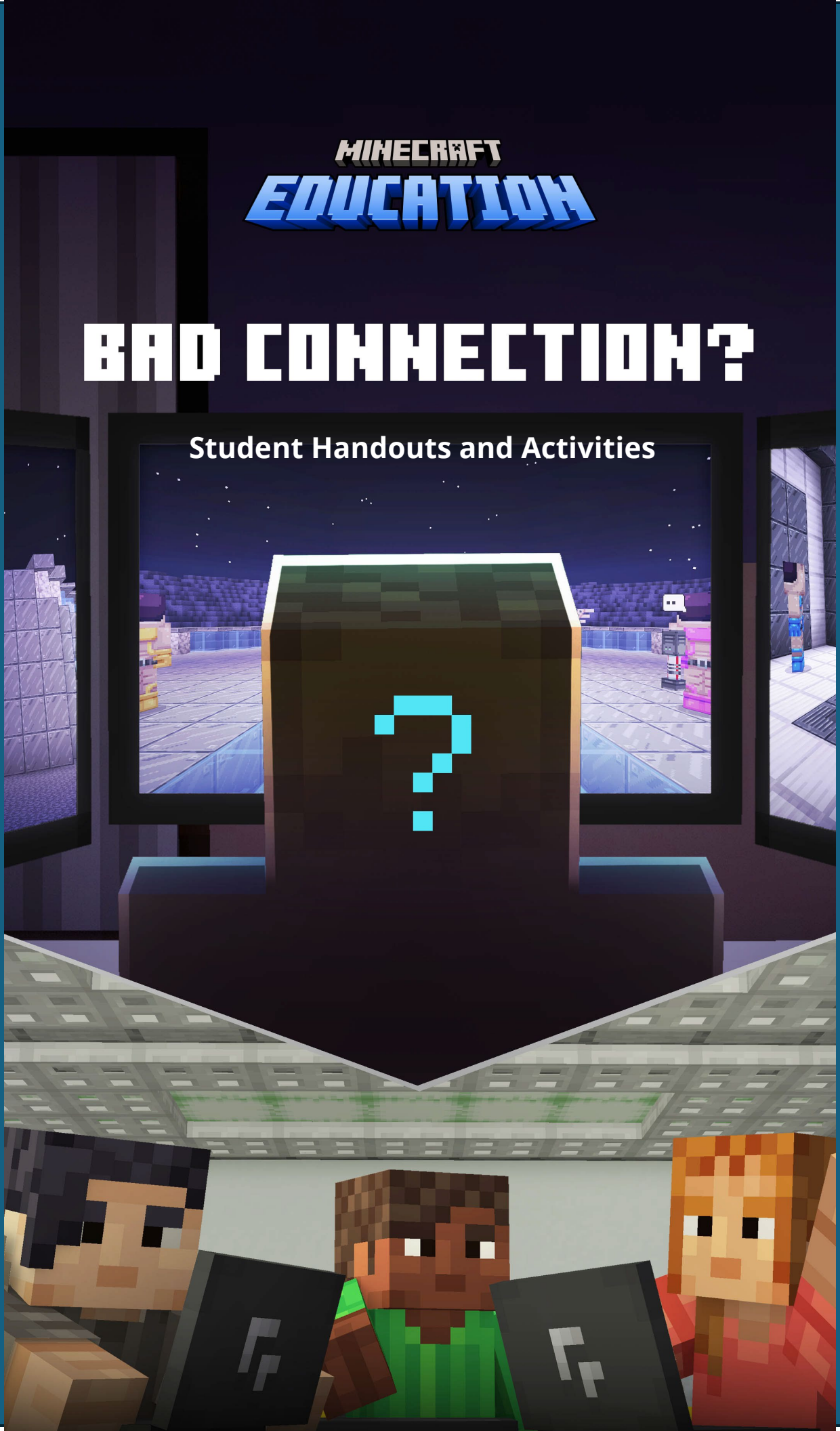
MINECRAFT EDUCATION

BAD CONNECTION?

Student Handouts and Activities



Online Safety Skills

Today we're practicing online safety skills. We'll see examples of harmful behavior so we can learn to recognize it.

This lesson involves realistic examples of online safety situations. If you'd prefer a different activity, you can choose one—no questions asked. See me quietly before we start or take a Scenario Cards packet at any time.

No one has to share personal stories. If this reminds you of something that happened to you, you can talk to me privately.

What is CyberSafe: Bad Connection?

CyberSafe: Bad Connection? is a scenario-based game in Minecraft Education where you experience different acts, each depicting specific manipulation tactics. You will observe a classmate demonstrating cautious behavior (Charlie) and a classmate demonstrating risky behavior (Rene/Dale). You will then decide how to respond to online interactions.

This game will be dealing with online safety, including situations where someone tries to get personal information from young people. Some parts may feel uncomfortable, but that is intentional. Recognizing these feelings can help keep you safe.



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CyberSafe: *Bad Connection?*

Safety Skills Toolkit

Use this toolkit during and after gameplay.

The 7-Step Response

Step	Action	Example
1	**Name the red flag**	PII request, gift-for-info, secrecy, threat, harassment
2	**Name the tactic**	Flattery, urgency, escalation, isolation, coercion
3	**Name the feeling**	Pressured, flattered, uneasy, scared, confused
4	**Choose a boundary response**	See sentence frames below
5	**Use a platform tool**	Block, report, leave server, and document concerns (e.g., show a trusted adult who can capture evidence if permitted)
6	**Tell a trusted adult**	Teacher, parent, counselor, coach
7	**Reflect**	What would I do next time?

Boundary-Setting Sentence Frames

You can adapt these phrases for different situations:

- “I don’t share personal information online. That’s just a rule I have.”
- “That doesn’t sound like a good idea. I’m trusting my gut on this one.”
- “Thanks, but I’m not comfortable sharing that.”
- “I need to check with my parents before giving out any information.”
- “I’m going to talk to a trusted adult about this.”
- “I don’t meet up with people I’ve only met online.”

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Safety Skills Toolkit

Use this toolkit during and after gameplay.

Verification Questions

When someone online asks for information or trust:

- What do I actually know about this person?
- What evidence do I have that they are who they say they are?
- What do they want from me?
- What would a safe person never ask me to do?
- What would I need to verify before trusting them?

Digital Footprint Reminders

Before sharing anything online, remember:

- Messages can be screenshotted and forwarded
- Small details can be combined to identify you
- Even if you delete something, others may still have it
- Information shared with one person can end up anywhere



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Pre/Post Knowledge Check

Name: _____ **Date:** _____

1. Which of these is personal information (PII)?

A. Your favorite color
B. Your home address
C. Your game username
D. Your high score

2. Someone online offers you a free gift if you share your email. This is an example of:

A. Being friendly
B. Gift-for-info tactic
C. Normal gaming
D. Good sportsmanship

3. If something online makes you uncomfortable, the FIRST thing you should do is:

A. Keep replying to figure it out
B. Stop engaging and get help from a trusted adult
C. Keep it secret
D. Confront the person

4. True or False: Once you delete a message, it's gone forever.

A. True
B. False

5. What should you do if someone you know online asks to meet you in person?

A. Meet them in a public place
B. Bring a friend
C. Tell a trusted adult and do not meet them
D. Ignore the message

6. Describe one warning sign that someone online might not be trustworthy.

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Exit Ticket: Option 1

Name: _____ **Date:** _____

Today I learned...	
One boundary I want to keep online is...	
One adult I can talk to if something feels wrong is...	

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Exit Ticket: Option 2

Name: _____ **Date:** _____

Write an example of a red flag that someone online might see.

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Exit Ticket: Option 3

Name: _____ **Date:** _____

Write one safe choice a character made today and one unsafe choice a character made. Use words and pictures to explain your answer.

Safe Choice	Unsafe Choice

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Exit Ticket: Option 4

Name: _____ **Date:** _____

Pick one message from the game. Answer the following questions:

What is the red flag?	What tactic is being used?

What is the safest next step?	Why is this the best choice?

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Exit Ticket: Option 5

Name: _____ **Date:** _____

Stray3r says they work for a gaming company and can get you exclusive merchandise. What verification questions would you ask before trusting them? List at least 3 questions.

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